

Variables de entorno de salida en SLURM

Dentro de los script de ejecución se pueden invocar ciertas variables con las que podemos conocer cierta información de la ejecución dentro un script.

Documentación para variables de entorno de slurm

Las más usadas son las siguiente:

Variable	
SLURM_ARRAY_JOB_ID	Job array's master job ID number.
SLURM_JOB_ID	The ID of the job allocation.
SLURM_JOBID	New version for the ID of the job allocation
SLURM_JOB_DEPENDENCY	Set to value of the --dependency option
SLURM_JOB_NAME	Name of the job.
SLURM_JOB_NODELIST	List of nodes allocated to the job
SLURM_JOB_NUM_NODES	Total number of nodes in the job's resource allocation
SLURM_JOB_PARTITION	Name of the partition in which the job is running
SLURM_NODELIST	List of nodes allocated to the job
SLURM_SUBMIT_DIR	The directory from which sbatch was invoked